

YEAR 10 SUBJECT PATHWAYS

Your Choices. Your Future.

All Year 10 students study a core program and choose two electives each semester unless applying for a VCE or VET subject then it will be one elective each term.

For more detailed information about subjects, please visit <https://subjectinfo.wssc.vic.edu.au/>

Your Year 10 choices help shape your options in Year 11 & 12

		 SEMESTER 1	 SEMESTER 2	
CORE SUBJECTS	 ENGLISH	- Advanced English - English - EAL English	- Advanced English - English - EAL English	 Build strong communication skills for your future.
	 MATHS	- Advanced Maths - Maths	- Year 10 Pre-Methods - Year 10 General Maths	 Use mathematics to understand the world.
	 HUMANITIES	- Advanced Humanities - Humanities	- Advanced Humanities - Humanities	 Explore people, places, events and the world around you.
	 SCIENCE	- Advanced Science - Science	- Advanced Science - Science	 Ask questions. Investigate. Discover.
	 STUDENT AGENCY	Student Agency	Student Agency	 Lead. Collaborate. Make a difference. Be the change
ELECTIVES	 ARTS	- Music 1 - Theatre 1 - Visual Arts - Photography	- Music 2 - Drama 2 - Visual Communication & Design - Media	 Be creative. Explore the Arts Express yourself.
	 DESIGN & TECHNOLOGY	- Timber 1 - Auto 1 - Food & Hospo 1 3D Design/Metal 1 - Beauty 1 - Barbering 1 - Games Design & Coding 1 - Digital Technologies 1	- Timber 2 - Auto 2 - Food & Hospo 2 3D Design/Metal 2 - Hairdressing 2 - Barbering 2 - Games Design & Coding 2 - Digital Technologies 2	 Design. Create. Solve real world problems.
	 LANGUAGES	- Japanese 1 - Vietnamese 1 - Chinese 1	- Japanese 2 - Vietnamese 2 - Chinese 2	 Connect with others. Build your global future.
	 HPE	- Outdoor Education 1 - Physical Education 1 - Health Education 1	- Outdoor Education 2 - Physical Education 2 - Health Education 2	 Live well.



VCE / VET PATHWAYS

Students may also apply for one Unit 1 & 2 VCE/VCE VET subjects available to Year 10's.

-  Explore your interests
-  Develop your skills
-  Create your future

**Aspiration
Respect
Engagement**